

# RESCHEDULED GAMES AND POOL PLAYER POLICY

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## RESCHEDULING / RAINOUTS

Eight players must be present at the printed game time; if eight players are available the game should be played.

### **There are no forfeits. (regular season/playoffs)**

- If the 9th player shows up, he will be added to the last spot of the lineup.
- If you start with nine, then if a player leaves early, you may continue to play with eight by simply skipping over the missing player without penalty when his/her turn comes up to bat.
- In the event a manager will not have eight players for a game they are to notify the Player Agent.
- There are no automatic forfeits due to not having enough players at game time.
- Games should only be rescheduled for weather, safety concerns, or other unforeseen events and will be done by the scheduler
- All rainouts will be rescheduled by the scheduler and teams notified within 48 hours pending field availability.
- The scheduler will review and schedule for the next available day.
- There will be no going back and forth between managers to check availability.
- Rescheduling of games will most often result in three games in one week.
- At times this may mean that a team will play back-to-back games.
- A missing manager is not a valid reason to reschedule a game.
- The manager must assign a coach or team parent to perform duties in their absence.

## POOL PLAYER POLICY

What are "Pool Players"?

*In the event that a team is short on rostered players (8 minimum players) for a regular-season game within their respective division, a pool of players from existing regular-season teams will be available for extra games. These players have volunteered to participate when necessary. The league's Player Agent will manage and oversee the pool players. These same rules will also apply to district interleague play.*

Please refer to Little League Rulebook Regulation V(c) for rules aside from our bylaws.

### **LOCAL RULES FOR POOL PLAYERS:**

- ONLY the Player Agent has the authority to assign a pool player to a team, and managers and/or coaches cannot randomly select players from the pool.
- Limit of 3 pool players per team.

### **STEPS FOR MANAGERS TO OBTAIN A POOL PLAYER:**

1. Determine that you are in need of a player to abide by Little League Rule Book, Rule 4.17 which states that a game may not be continued with less than nine (9) players on each team.
2. Contact the Player Agent and ask for a Pool Player with a minimum of 24-hour notice.

### **POOL PLAYERS OBTAINED IMPROPERLY:**

- A. If a manager obtains a Pool Player improperly, the Player Agent will determine if that manager will be suspended for his/her next regularly scheduled game.
- B. Any Pool Player that is not obtained properly should be considered an ineligible player and the opposing manager can protest the game based on that. (Little League Rule Book, Rule 4.19)